

City of Fresno

*City Hall
2600 Fresno Street
Fresno, CA 93721*



Meeting Agenda - Final

Monday, March 23, 2026

6:00 PM

Regular Meeting

City Hall, Council Chambers

Historic Preservation Commission

Chair - James Sponsler

Vice Chair - Jason Hatwig

Commissioner - Paul Halajian

Commissioner - Julie Federico

Commissioner - Elizabeth Laval

Commissioner - Sarah E. Johnston

Commissioner - Ryan Eddings

Staff:

Jennifer Clark, Director; Ashley Atkinson, Assistant Director

THE HISTORIC PRESERVATION COMMISSION WELCOMES YOU TO COUNCIL CHAMBERS, LOCATED IN CITY HALL, 2600 FRESNO STREET, FRESNO, CALIFORNIA 93721.

PUBLIC PARTICIPATION – Any interested person may appear at the public hearing and present written testimony or speak in favor or against the matters scheduled on the agenda. Public participation during Fresno City Historic Preservation Commission meetings is always encouraged and can occur by attending a meeting in the Council Chambers, City Hall, 2nd Floor, 2600 Fresno Street, Fresno, CA 93721. When called to speak during a meeting, you may approach the speaker podium upon the Chair's call for additional public comment.

All public speakers will have up to 3 minutes to address the Commission pursuant to Rule No. 13 of the Historic Preservation Commission Bylaws of the City of Fresno (available in the City Clerk's Office).

VIEWING HISTORIC PRESERVATION COMMISSION MEETINGS (non-participatory) – For your convenience, there are ways to view Historic Preservation Commission meetings live:

- 1. Community Media Access Collaborative website: <https://cmac.tv/>**
- 2. Cable Television: Comcast Channel 96 and AT&T Channel 99**
- 3. Participate Remotely via Zoom using the following link:**

https://fresno.zoomgov.com/webinar/register/WN_BHr_6TJZR72DixRQkVVhog

a. The above link will allow you to register in advance for remote participation in the meeting via the Zoom platform. After registering, you will receive a confirmation email containing additional details about joining the meeting.

Should any of these viewing methods listed above experience technical difficulties, the Commission meeting will continue uninterrupted. Commission meetings will only be paused to address verifiable technical difficulties for all users participating via Zoom or in the Chambers.

The City of Fresno's goal is to comply with the Americans with Disabilities Act (ADA). Anyone requiring reasonable ADA accommodations, including sign language interpreters, or other reasonable accommodations such as language translation, should contact the office of the City Clerk at (559) 621-7650 or clerk@fresno.gov. To help ensure availability of these services, you are advised to make your request a minimum of 48 hours prior to the scheduled meeting.

I. CALL TO ORDER AND ROLL CALL

II. PROCEDURES

For each matter considered by the Commission, there will first be a staff presentation, followed by a presentation from the project applicant. The Commissioners will then have the opportunity to ask questions of Staff and Applicant before opening to Public. Testimony from supporters of the project will then be taken, followed by testimony from those in opposition. Staff may provide a summation, if necessary. The applicant will have the right to a final rebuttal presentation prior to closing the public hearing, followed by consideration of the item and action, if any, by the Commission.

In accordance with section 13 of Article 2 of the Historic Preservation Commission Bylaws governing length of public debate, all public testimony from those in support and in opposition of the project will be limited to three minutes per person. All public testimony must be presented to the Commission at the podium (in person / electronically). Any testimony that references race, religion, ethnicity, economic status, national origin, or any other classification protected under state or federal law in a derogatory manner shall be deemed irrelevant and will not be considered by the Commission in making its determinations.

If you challenge these matters in court, you may be limited to raising only those issues you or someone else raised in oral or written testimony or before the close of the hearing.

III. APPROVE MEETING MINUTES

III-A [ID 26-373](#) February 23, 2026 Historic Preservation Commission Regular Meeting Minutes

Sponsors: Planning and Development Department

Attachments: [Exhibit A – DRAFT February 23, 2026 Historic Preservation](#)

IV. APPROVE AGENDA

V. CONSENT CALENDAR

VI. CONTINUED MATTERS

VI-A [ID 26-315](#)

CONTINUED FROM FEBRUARY 23, 2026

Hearing to consider eligibility for listing on the Local Register of Historic Resources, the property located at 755 E Shaw Ave (Assessor Parcel Number: 427-030-37)

Sponsors:

Planning and Development Department

Attachments:

[Exhibit A - Notice of Public Hearing](#)

[Exhibit B - Fresno Bee Articles](#)

[Exhibit C - Mid-Century Modernism Context Statement](#)

[Exhibit D - Historic Resource Evaluation for 755 E Shaw Ave](#)

[Exhibit E – Fresno Municipal Code Designation Criteria and](#)

VII. COMMISSION ITEMS

VII-A [ID 26-316](#)

Review and Adopt the City of Fresno's CLG 2024-2025 Annual Report pursuant to FMC 12-1606(b)(16).

Sponsors:

Planning and Development Department

Attachments:

[Exhibit A - CLG 2024-2025 Annual Report](#)

[Exhibit B - 2024-2025 Annual Report Attachments](#)

VII-B [ID 26-317](#)

Update on Regular Monthly Topics:

1. Staff Updates
2. Subcommittee Updates

Sponsors:

Planning and Development Department

VIII. CHAIRPERSON'S REPORT

IX. UNSCHEDULED ITEMS

IX. - A. Members of the Commission

IX. - B. Staff

IX. - C. General Public

X. NEXT MEETING

XI. ADJOURNMENT

2026 HISTORIC PRESERVATION COMMISSION MEETING SCHEDULE

MARCH 23, 2026 - 6:00 P.M. MEETING
APRIL 27, 2026 - 6:00 P.M. MEETING
MAY 18, 2026 - 6:00 P.M. MEETING (Rm 2165)
JUNE 22, 2026 - 6:00 P.M. MEETING
JULY 27, 2026 - 6:00 P.M. MEETING
AUGUST 24, 2026 - 6:00 P.M. MEETING
SEPTEMBER 28, 2026 - 6:00 P.M. MEETING
OCTOBER 26, 2026 - 6:00 P.M. MEETING (Rm 2165)
NOVEMBER 23, 2026 - 6:00 P.M. MEETING (Rm 2165)
DECEMBER 28, 2026 - 6:00 P.M. MEETING