

RESOLUTION NO. \_\_\_\_\_

A RESOLUTION OF THE COUNCIL OF THE CITY OF FRESNO MAKING THE TWELFTH AMENDMENT TO RESOLUTION NO. 2024-120 ENTITLED "A RESOLUTION OF THE COUNCIL OF THE CITY OF FRESNO ESTABLISHING RULES FOR THE APPLICATION OF CITY EMPLOYEE COMPENSATION RATES AND SCHEDULES AND RELATED REQUIREMENTS, AND ESTABLISHING COMPENSATION RATES AND SCHEDULES FOR FISCAL YEAR 2025"

NOW, THEREFORE, BE IT RESOLVED, by the Council of the City of Fresno, as follows:

SECTION 1.

Exhibit 3, Unit 3, Non-Supervisory White Collar (FCEA), is hereby amended to add the new classification of Right of Way Agent and the respective salary step plan range, effective February 24, 2025.

SECTION 2.

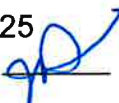
Exhibit 13-1, Unit 13, Exempt Supervisory and Professional (CFPEA), is hereby amended to add the new classification of Senior Right of Way Agent and the respective salary step plan range, effective February 24, 2025.

SECTION 3.

Exhibit 14, Unit 14, Management Classes (CFMEA), is hereby amended to add the new classification of Right of Way Agent Manager and the respective salary step plan range, effective February 24, 2025

SECTION 4.

Upon final legislative approval, this Resolution shall become effective February 24, 2025.

Date Adopted:  
Date Approved:  
Effective Date: 02/24/2025  
City Attorney Approval: 

Twelfth Amendment to Salary  
Resolution No. 2024-120  
Resolution No. \_\_\_\_\_

STATE OF CALIFORNIA )  
COUNTY OF FRESNO ) ss.  
CITY OF FRESNO )

I, TODD STERMER, City Clerk of the City of Fresno, certify that the foregoing Resolution was adopted by the Council of the City of Fresno, at a regular meeting held on the \_\_\_\_\_ day of \_\_\_\_\_ 2025.

AYES :  
NOES :  
ABSENT :  
ABSTAIN :

Mayor Approval: \_\_\_\_\_, 2025  
Mayor Approval/No Return: \_\_\_\_\_, 2025  
Mayor Veto: \_\_\_\_\_, 2025  
Council Override Vote: \_\_\_\_\_, 2025

TODD STERMER  
City Clerk

By: \_\_\_\_\_  
Deputy Date

APPROVED AS TO FORM:  
ANDREW JANZ  
City Attorney

By: \_\_\_\_\_  
Jennifer DeRuosi Date  
Assistant City Attorney